

Natural Language Processing

Info 159/259

Lecture 14: Syntactic Parsing (March 6, 2024)

Many slides & instruction ideas borrowed from:
David Bamman, Greg Durrett & Dan Jurafsky

Logistics

- Homework 4 is due this Friday 3/8 (start now if you haven't already)
 - Open AI API keys
- Quiz 6 will be out on Friday afternoon (due Monday)
- This week: Syntax & Parsing

Context-free grammar

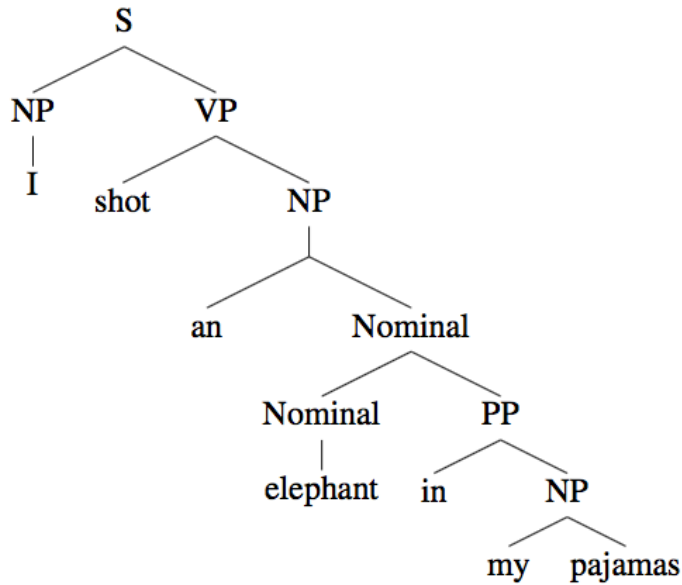
A context-free grammar defines how symbols in a language combine to form valid structures

NP	→	Det Nominal
NP	→	ProperNoun
Nominal	→	Noun Nominal Noun
Det	→	a the
Noun	→	flight

non-terminals

lexicon/
terminals

Constituents



Every internal node is a phrase

- my pajamas
- in my pajamas
- elephant in my pajamas
- an elephant in my pajamas
- shot an elephant in my pajamas
- I shot an elephant in my pajamas

Each phrase could be replaced by another of the same type of constituent

PCFG

- Probabilistic context-free grammar: each production is also associated with a probability.
- This lets us calculate the probability of a parse for a given sentence; for a given parse tree T for sentence S comprised of n rules from R (each $A \rightarrow \beta$):

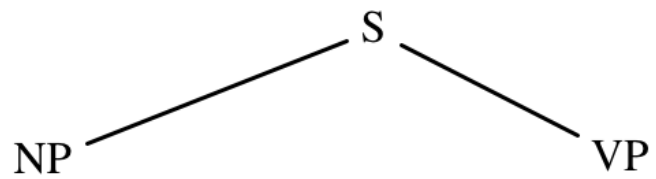
$$P(T, S) = \prod_i^n P(\beta | A)$$

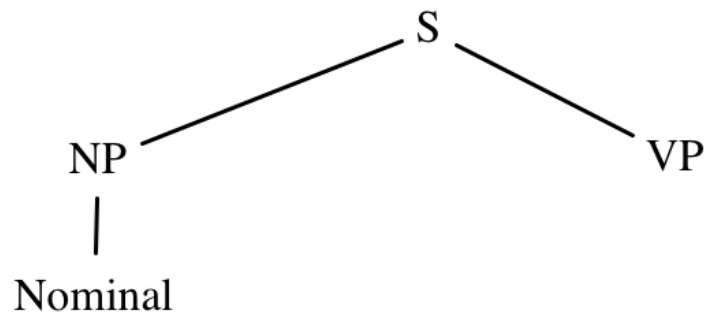
PCFG

N	Finite set of non-terminal symbols	NP, VP, S
Σ	Finite alphabet of terminal symbols	the, dog, a
R	Set of production rules, each $A \rightarrow \beta [p]$ $p = P(\beta A)$	$S \rightarrow NP VP$ Noun \rightarrow dog
S	Start symbol	

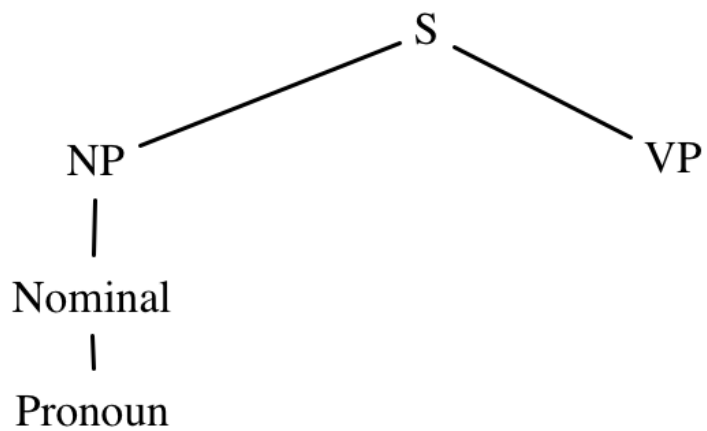
S

$P(\text{NP VP} \mid \text{S})$

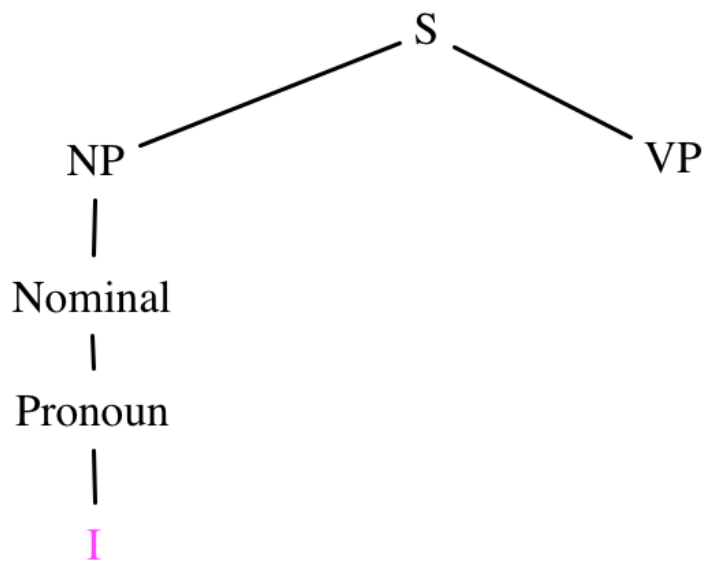




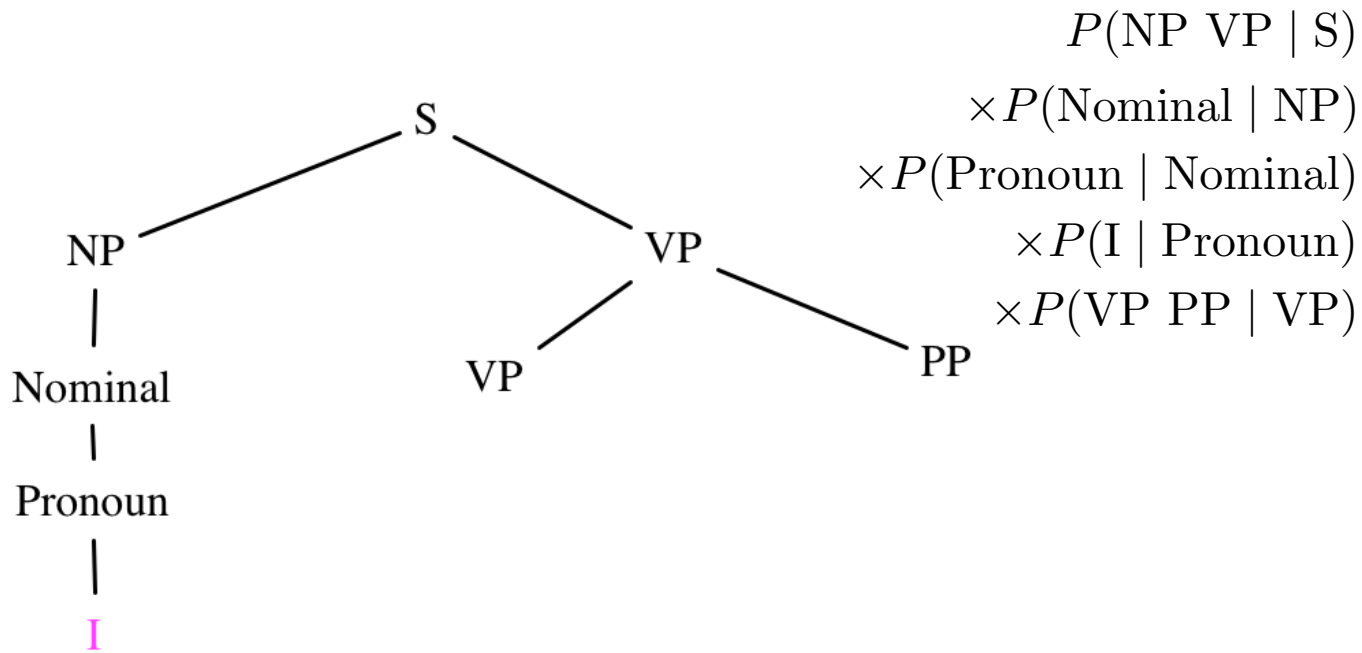
$$P(\text{NP VP} \mid \text{S}) \\ \times P(\text{Nominal} \mid \text{NP})$$

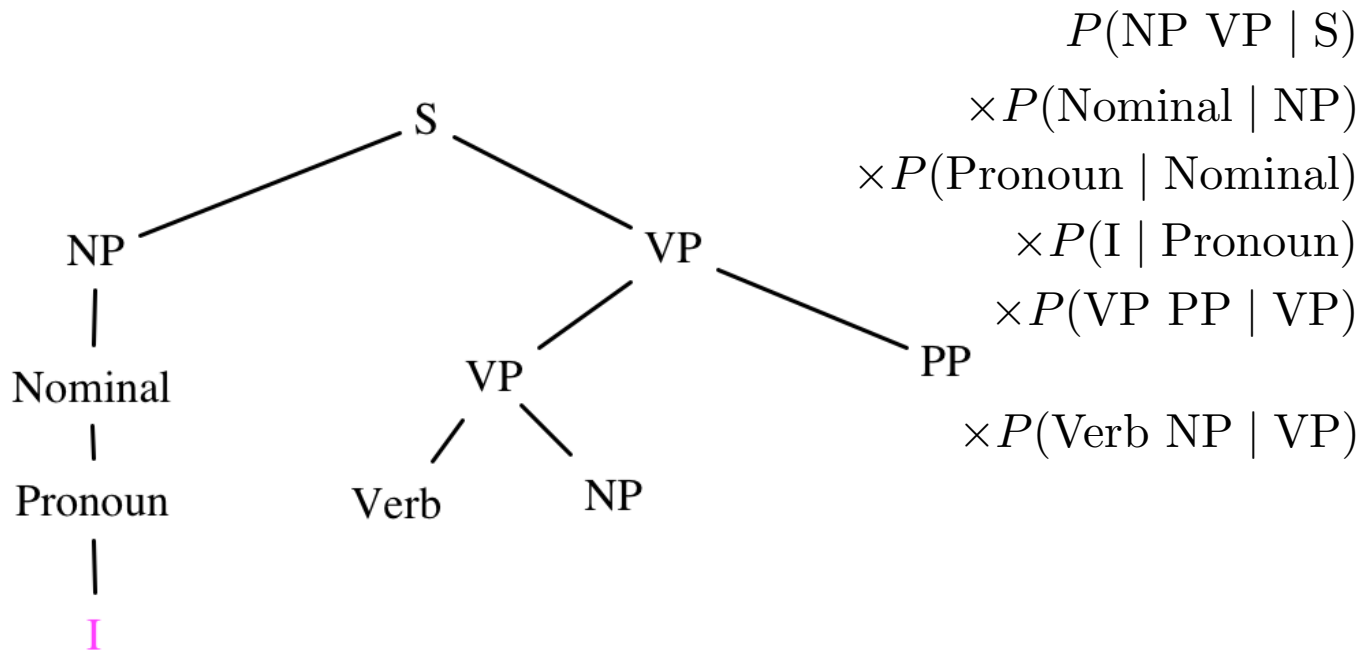


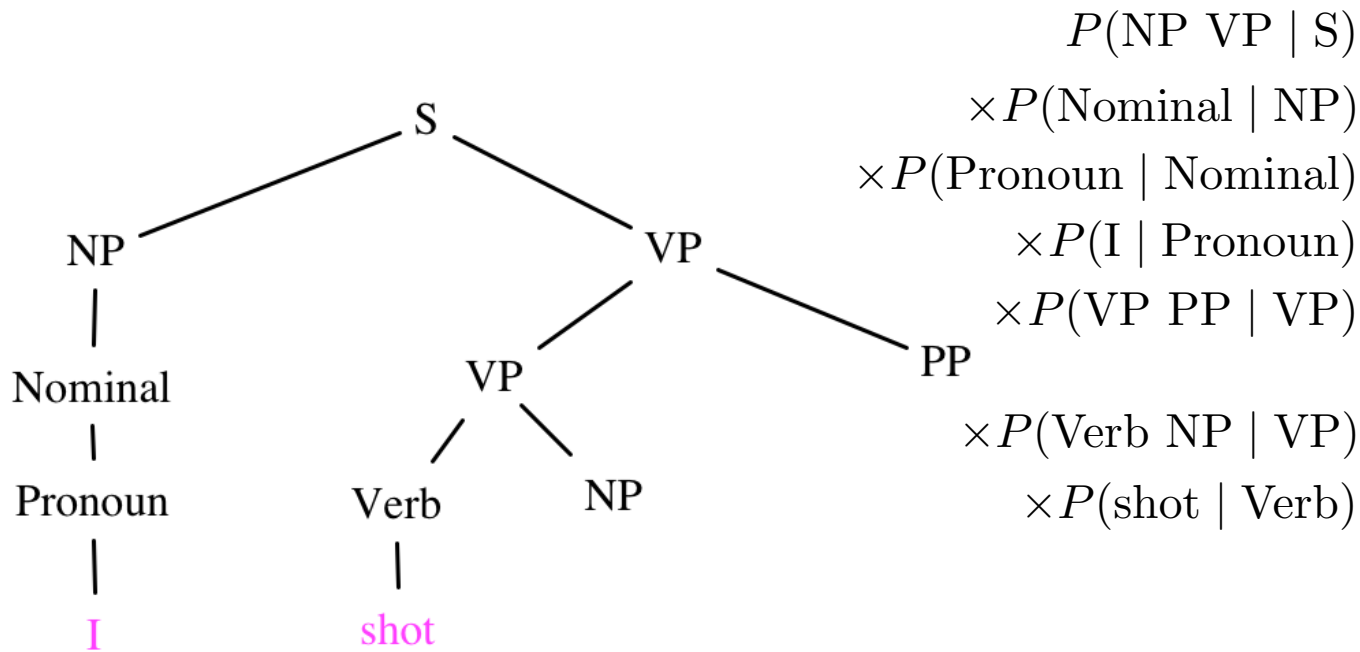
$$P(\text{NP VP} \mid \text{S}) \\ \times P(\text{Nominal} \mid \text{NP}) \\ \times P(\text{Pronoun} \mid \text{Nominal})$$

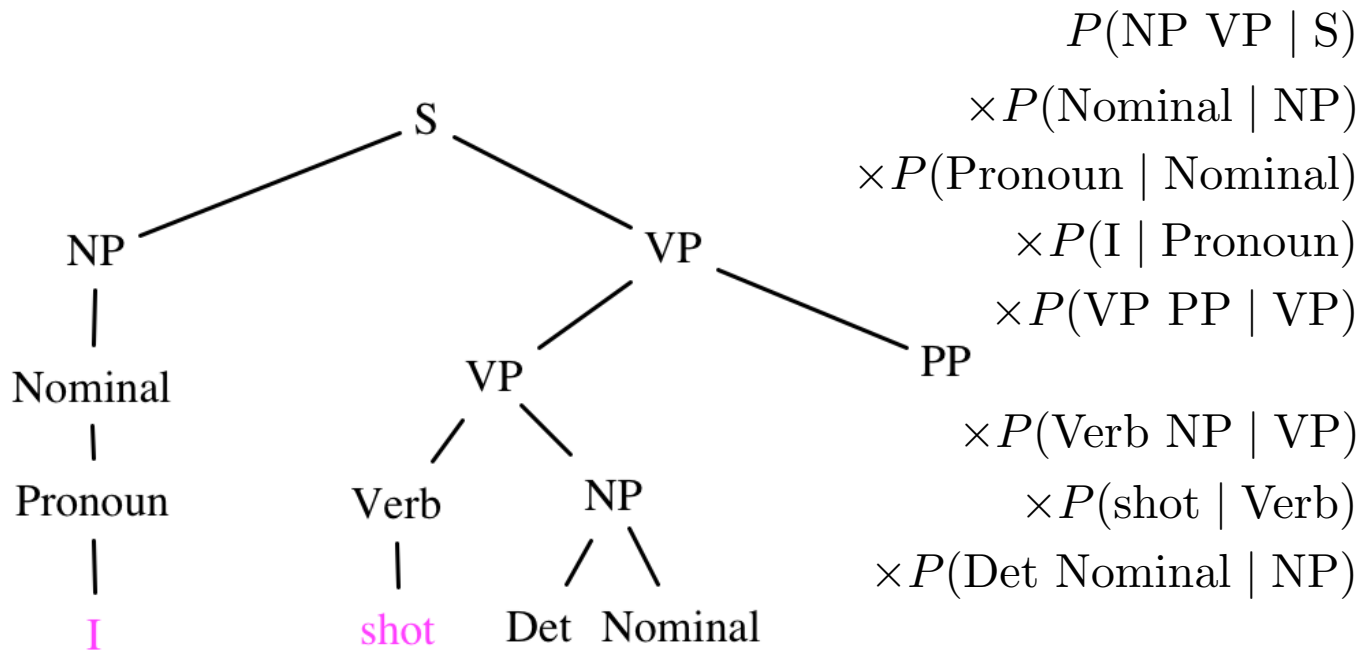


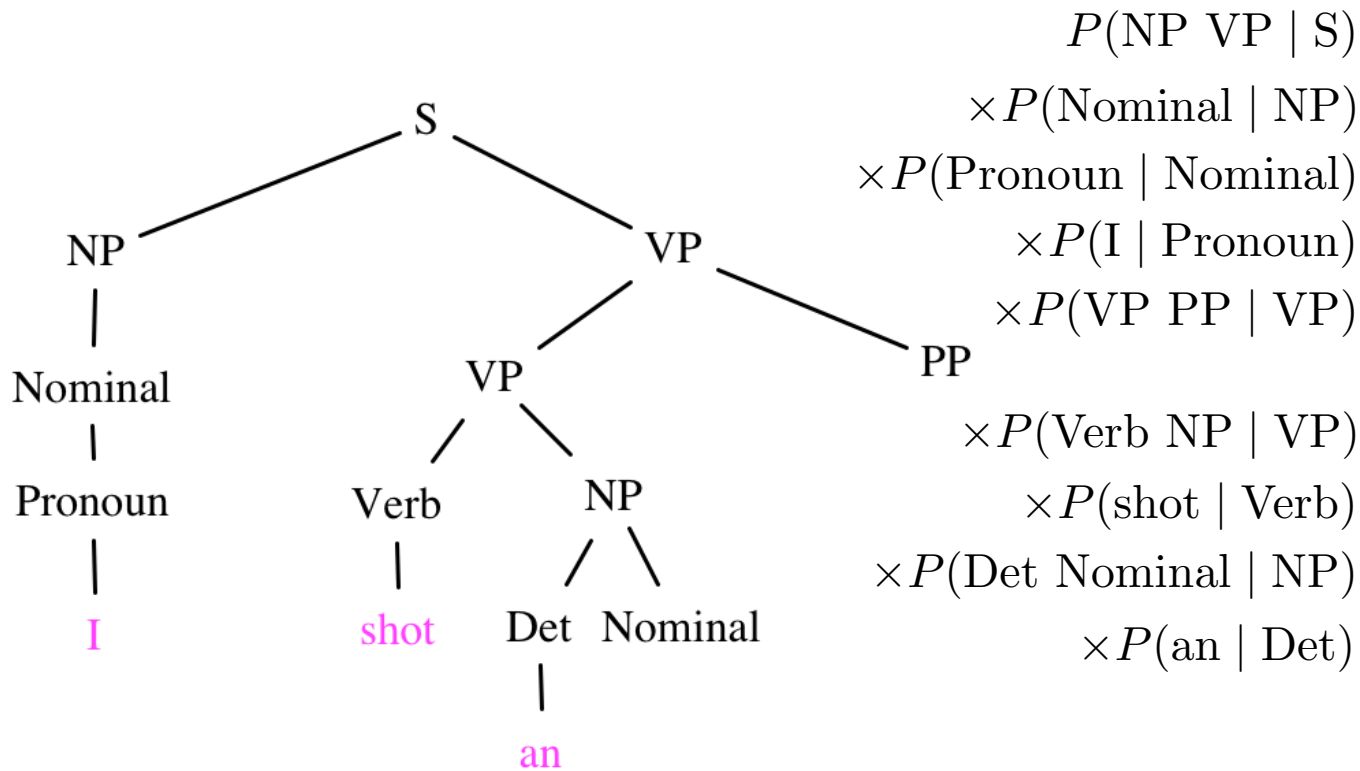
$$\begin{aligned} &P(\text{NP VP} \mid \text{S}) \\ &\times P(\text{Nominal} \mid \text{NP}) \\ &\times P(\text{Pronoun} \mid \text{Nominal}) \\ &\times P(\text{I} \mid \text{Pronoun}) \end{aligned}$$

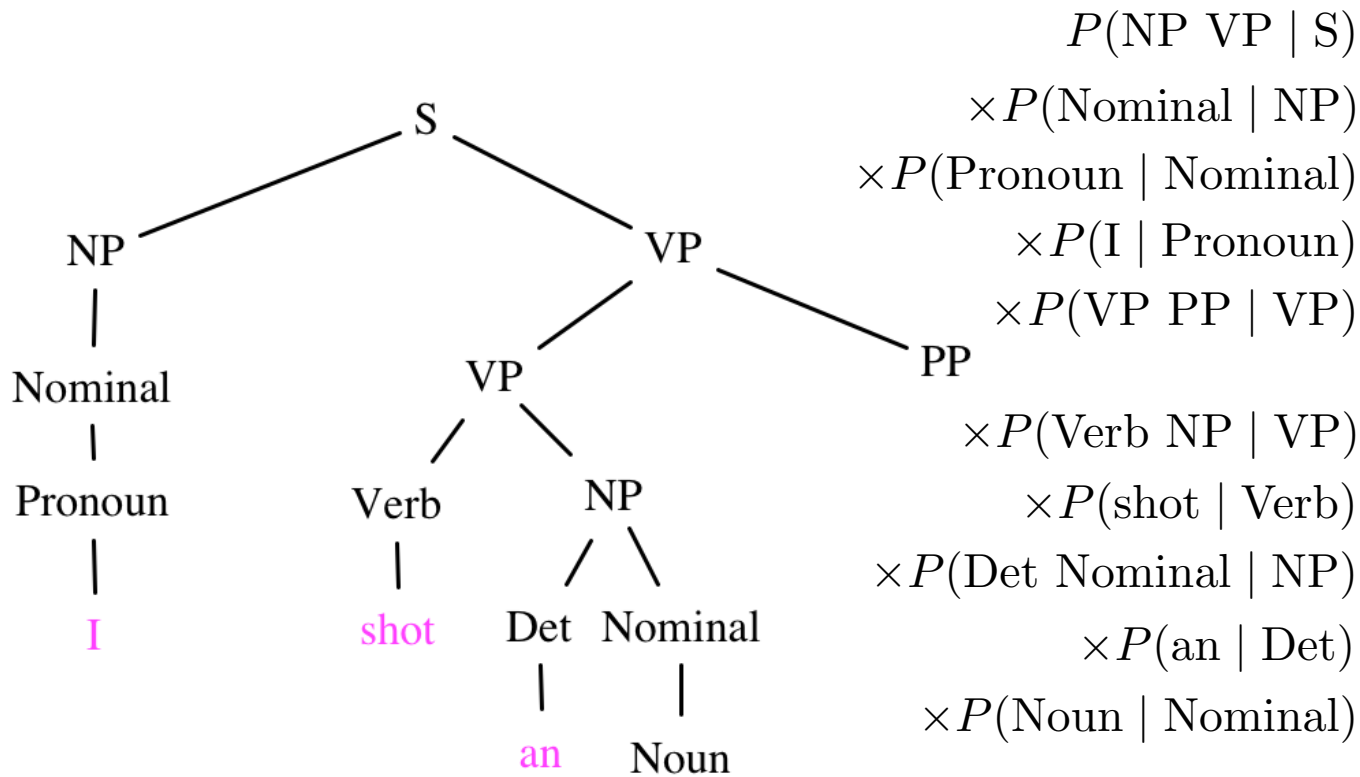


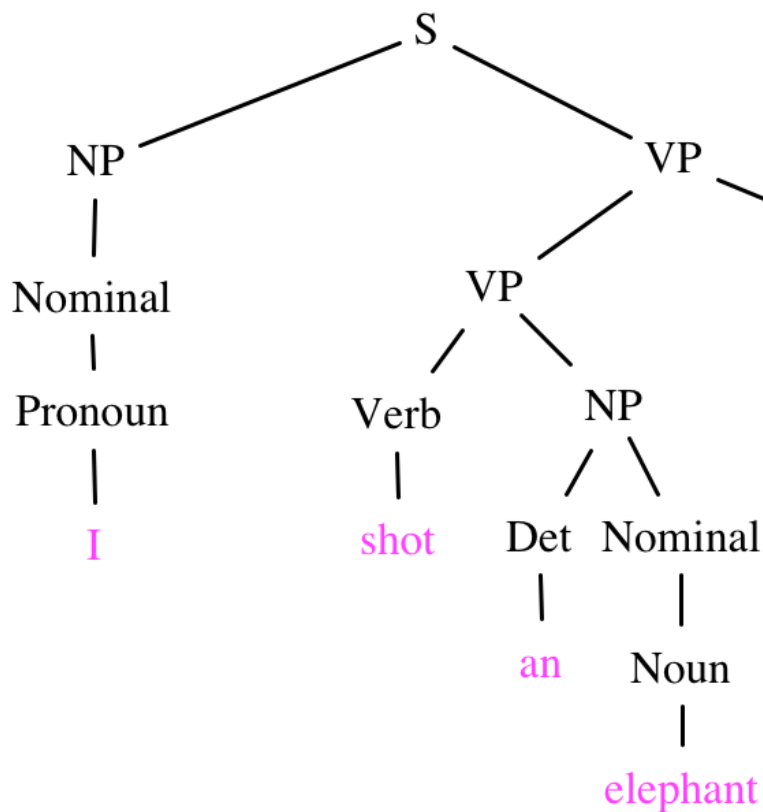




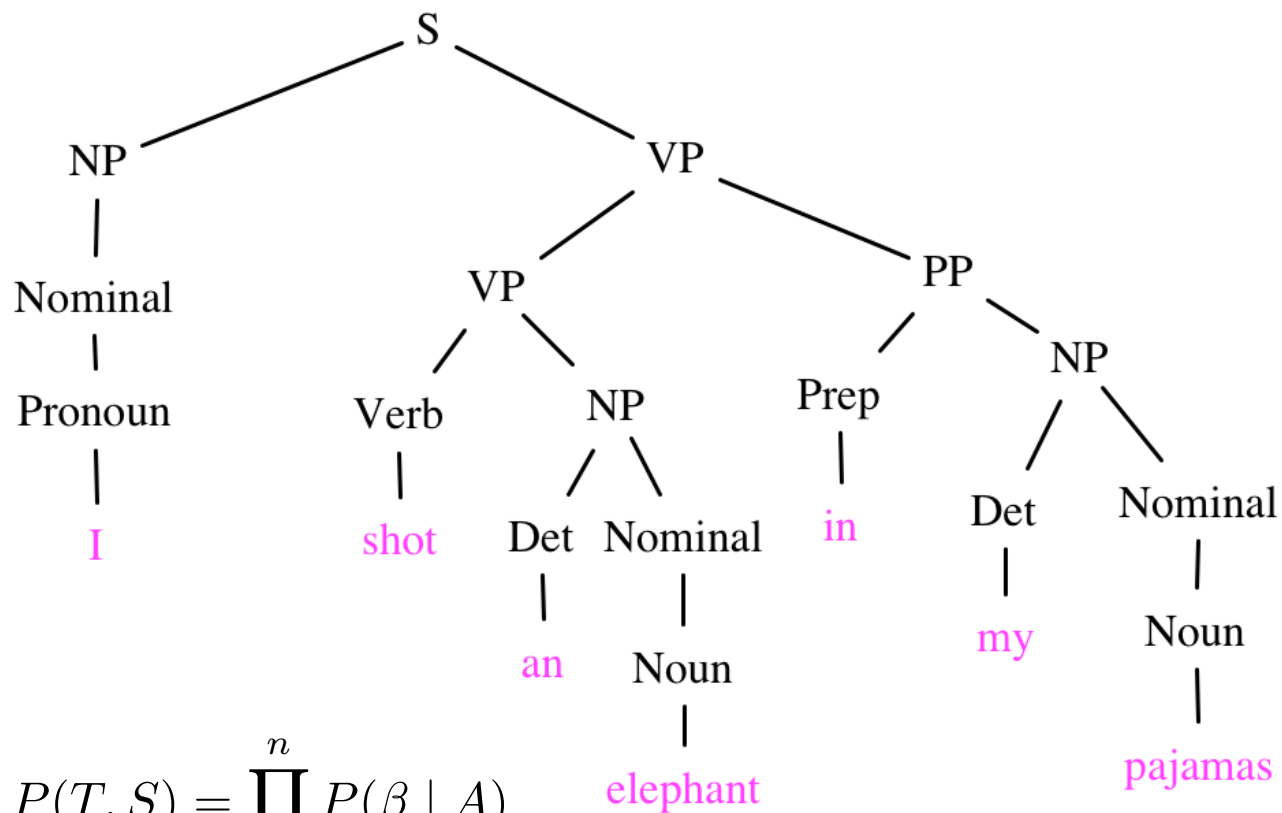








$$\begin{aligned}
 &P(\text{NP VP} \mid \text{S}) \\
 &\times P(\text{Nominal} \mid \text{NP}) \\
 &\times P(\text{Pronoun} \mid \text{Nominal}) \\
 &\times P(\text{I} \mid \text{Pronoun}) \\
 &\times P(\text{VP PP} \mid \text{VP}) \\
 &\times P(\text{Verb NP} \mid \text{VP}) \\
 &\times P(\text{shot} \mid \text{Verb}) \\
 &\times P(\text{Det Nominal} \mid \text{NP}) \\
 &\times P(\text{an} \mid \text{Det}) \\
 &\times P(\text{Noun} \mid \text{Nominal}) \\
 &\times P(\text{elephant} \mid \text{Noun})
 \end{aligned}$$



PCFGs

- A PCFG gives us a mechanism for assigning scores (here, probabilities) to different parses for the same sentence.
- But we often care about is finding **the single best parse** with the highest probability.

Context-free grammar

N	Finite set of non-terminal symbols	NP, VP, S
Σ	Finite alphabet of terminal symbols	the, dog, a
R	Set of production rules, each $A \rightarrow \beta$ $\beta \in (\Sigma, N)$	NP \rightarrow DT JJ NN Noun \rightarrow dog
S	Start symbol	

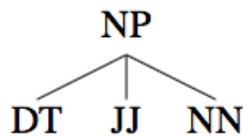
Chomsky Normal Form (CNF)

N	Finite set of non-terminal symbols	NP, VP, S
Σ	Finite alphabet of terminal symbols	the, dog, a
R	Set of production rules, each $A \rightarrow \beta$ $\beta =$ single terminal (from Σ) or two non-terminals (from N)	$S \rightarrow NP VP$ Noun \rightarrow dog
S	Start symbol	

Chomsky Normal Form (CNF)

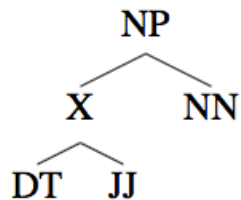
- Any CFG can be converted into weakly equivalent CNF (recognizing the same set of sentences as existing in the grammar but differing in their derivation).

$NP \rightarrow DT JJ NN$



$NP \rightarrow X NN$

$X \rightarrow DT JJ$



S	→	NP VP
VP	→	VBD NP
VP	→	VP PP
Nominal	→	Nominal PP
Nominal	→	NN
Nominal	→	NNS
Nominal	→	PRP
PP	→	IN NP
NP	→	DT NN
NP	→	Nominal
NP	→	PRP\$ Nominal

VBD	→	shot
DT	→	an my
NN	→	elephant
NNS	→	pajamas
PRP	→	I
PRP\$	→	my
IN	→	in

I shot an elephant in my pajamas

S	→	NP VP
VP	→	VBD NP
VP	→	VP PP
Nominal	→	Nominal PP
Nominal	→	pajamas elephant I
PP	→	IN NP
NP	→	DT NN
NP	→	pajamas elephant I
NP	→	PRP\$ Nominal

VBD	→	shot
DT	→	an my
PRP	→	I
PRP\$	→	my
IN	→	in

I shot an elephant in my pajamas

CKY

- Cocke-Kasami-Younger algorithm (also CYK) for parsing from a grammar expressed in CNF.
 - Kasami (1965)
 - Younger (1967)
 - Cocke and Schwartz (1970)
- Bottom-up dynamic programming: once we discover a constituent, we can make it available for any rule that needs it.

0 I 1 shot 2 an 3 elephant 4 in 5 my 6 pajamas 7

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]						
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

S	→	NP VP
VP	→	VBD NP
VP	→	VP PP
Nominal	→	Nominal PP
Nominal	→	pajamas elephant I
PP	→	IN NP
NP	→	DT NN
NP	→	pajamas elephant I
NP	→	PRP\$ Nominal

VBD	→	shot
DT	→	an my
PRP	→	I
PRP\$	→	my
IN	→	in

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]						
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Each cell i,j keeps track of all phrase types that can be formed from *all* words from position i through position j

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]						
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

What phrases can be formed from "shot an elephant in"

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]						
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

What phrases can be formed from
"I shot an elephant in my
pajamas"

CNF

- In CNF, each non-terminal generates two non-terminals

$S \rightarrow NP VP$

[_S [_{NP} I] [_{VP} shot an elephant in my pajamas]]

- If the left-side non-terminal (S) spans tokens $i-j$, the right side (NP VP) must also span $i-j$, and there must be a single position k that separates them.

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]						
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Does any rule generate PRP VBD?

i.e., is there any production in our CFG that generates:
 ? → PRP VBD

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅					
	VBD [1,2]					
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Does any rule generate
VBD DT?

I	shot	an	elephant	in	my	pajamas
NP, PRP [0,1]	∅					
	VBD [1,2]	∅				
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Two possible places look for that split k

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅					
	VBD [1,2]	∅				
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Two possible places look for that split k

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅					
	VBD [1,2]	∅				
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Two possible places look for that split k

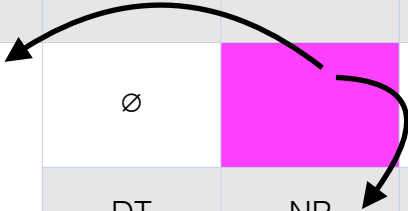
I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅				
		DT [2,3]				
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Does any rule generate DT NN?

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅				
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]



Two possible places look for that split k

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅				
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Two possible places look for that split k

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅	VP [1,4]			
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Three possible places look for that split k

I	shot	an	elephant	in	my	pajamas
NP, PRP [0,1]	∅	∅	∅			
	VBD [1,2]	∅	VP [1,4]			
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Three possible places look for that split k

I	shot	an	elephant	in	my	pajamas
NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅	VP [1,4]			
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Three possible places look for that split k

I	shot	an	elephant	in	my	pajamas
NP, PRP [0,1]	∅	∅				
	VBD [1,2]	∅	VP [1,4]			
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

Three possible places look for that split k

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅	∅	S [0,4]			
	VBD [1,2]	∅	VP [1,4]			
		DT [2,3]	NP [2,4]			
			NP, NN [3,4]			
				IN [4,5]		
					PRP\$ [5,6]	
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	
			NP, NN [3,4]	∅	∅	
				IN [4,5]	∅	
					PRP\$ [5,6]	
						NNS [6,7]

- *elephant in
- *an elephant in
- *shot an elephant in
- *I shot an elephant in

- *in my
- *elephant in my
- *an elephant in my
- *shot an elephant in my
- *I shot an elephant in my

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	
			NP, NN [3,4]	∅	∅	
				IN [4,5]	∅	
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	
			NP, NN [3,4]	∅	∅	
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	
		DT [2,3]	NP [2,4]	∅	∅	NP [3,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
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NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	VP ₁ , VP ₂ [1,7]
		DT [2,3]	NP [2,4]	∅	∅	NP [2,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

I	shot	an	elephant	in	my	pajamas
NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	
	VBD [1,2]	∅	VP [1,4]	∅	∅	VP ₁ , VP ₂ [1,7]
		DT [2,3]	NP [2,4]	∅	∅	NP [2,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

Possibilities:

- $S_1 \rightarrow NP VP_1$
- $S_2 \rightarrow NP VP_2$
- ? $\rightarrow S PP$
- ? $\rightarrow PRP VP_1$
- ? $\rightarrow PRP VP_2$

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	S ₁ , S ₂ [0,7]
	VBD [1,2]	∅	VP [1,4]	∅	∅	VP ₁ , VP ₂ [1,7]
		DT [2,3]	NP [2,4]	∅	∅	NP [2,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

Success! We've recognized a total of two valid parses

CKY algorithm

```
function CKY-PARSE(words, grammar) returns table  
  
  for  $j \leftarrow$  from 1 to LENGTH(words) do  
    for all  $\{A \mid A \rightarrow \text{words}[j] \in \text{grammar}\}$   
       $\text{table}[j-1, j] \leftarrow \text{table}[j-1, j] \cup A$   
    for  $i \leftarrow$  from  $j-2$  downto 0 do  
      for  $k \leftarrow i+1$  to  $j-1$  do  
        for all  $\{A \mid A \rightarrow BC \in \text{grammar} \text{ and } B \in \text{table}[i, k] \text{ and } C \in \text{table}[k, j]\}$   
           $\text{table}[i, j] \leftarrow \text{table}[i, j] \cup A$ 
```

Figure 12.5 The CKY algorithm.

I	shot	an	elephant	in	my	pajamas
---	------	----	----------	----	----	---------

NP, PRP [0,1]	∅	∅	S [0,4]	∅	∅	S ₁ , S ₂ [0,7]
	VBD [1,2]	∅	VP [1,4]	∅	∅	VP ₁ , VP ₂ [1,7]
		DT [2,3]	NP [2,4]	∅	∅	NP [2,7]
			NP, NN [3,4]	∅	∅	NP [3,7]
				IN [4,5]	∅	PP [4,7]
					PRP\$ [5,6]	NP [5,7]
						NNS [6,7]

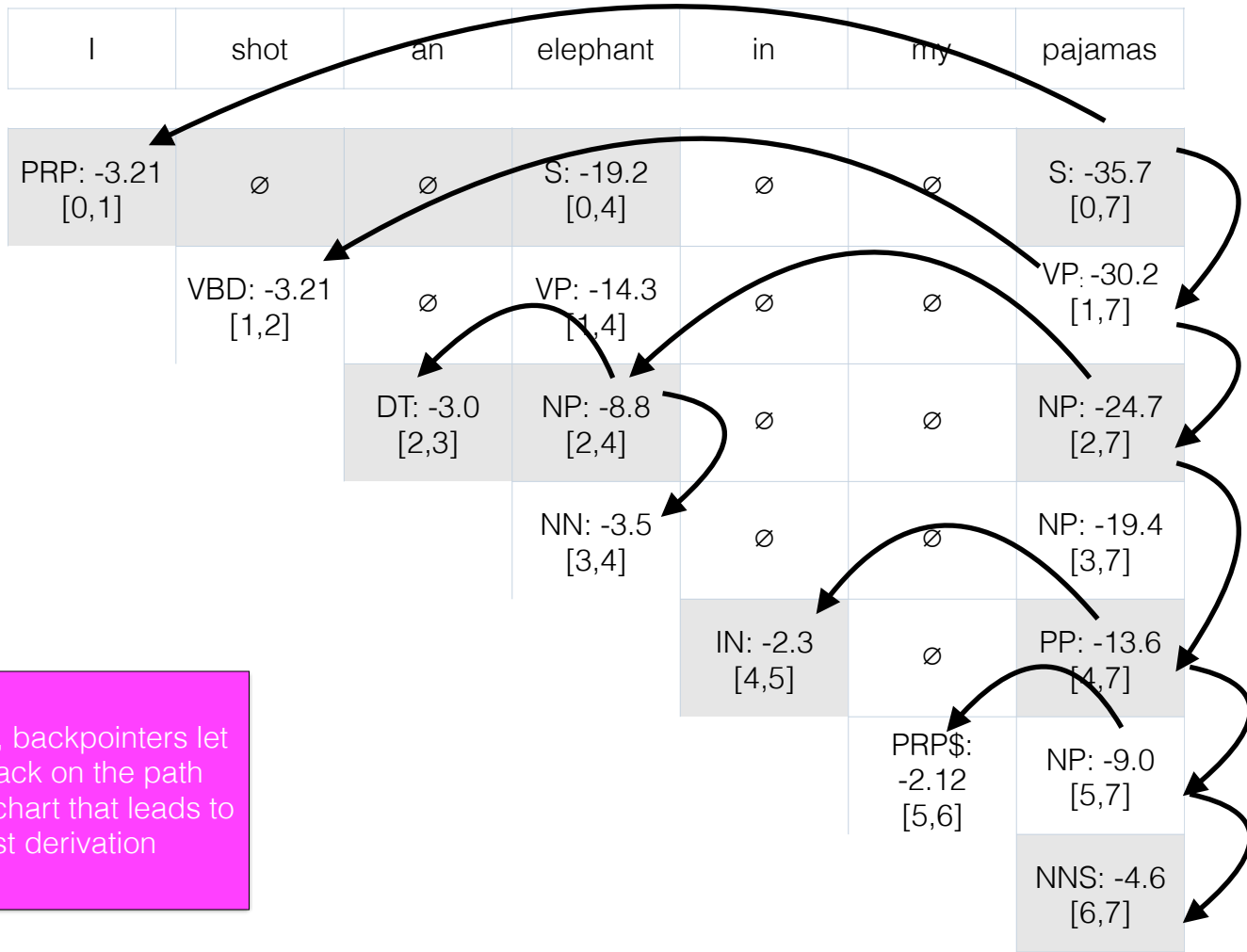
Runtime complexity?

CFG

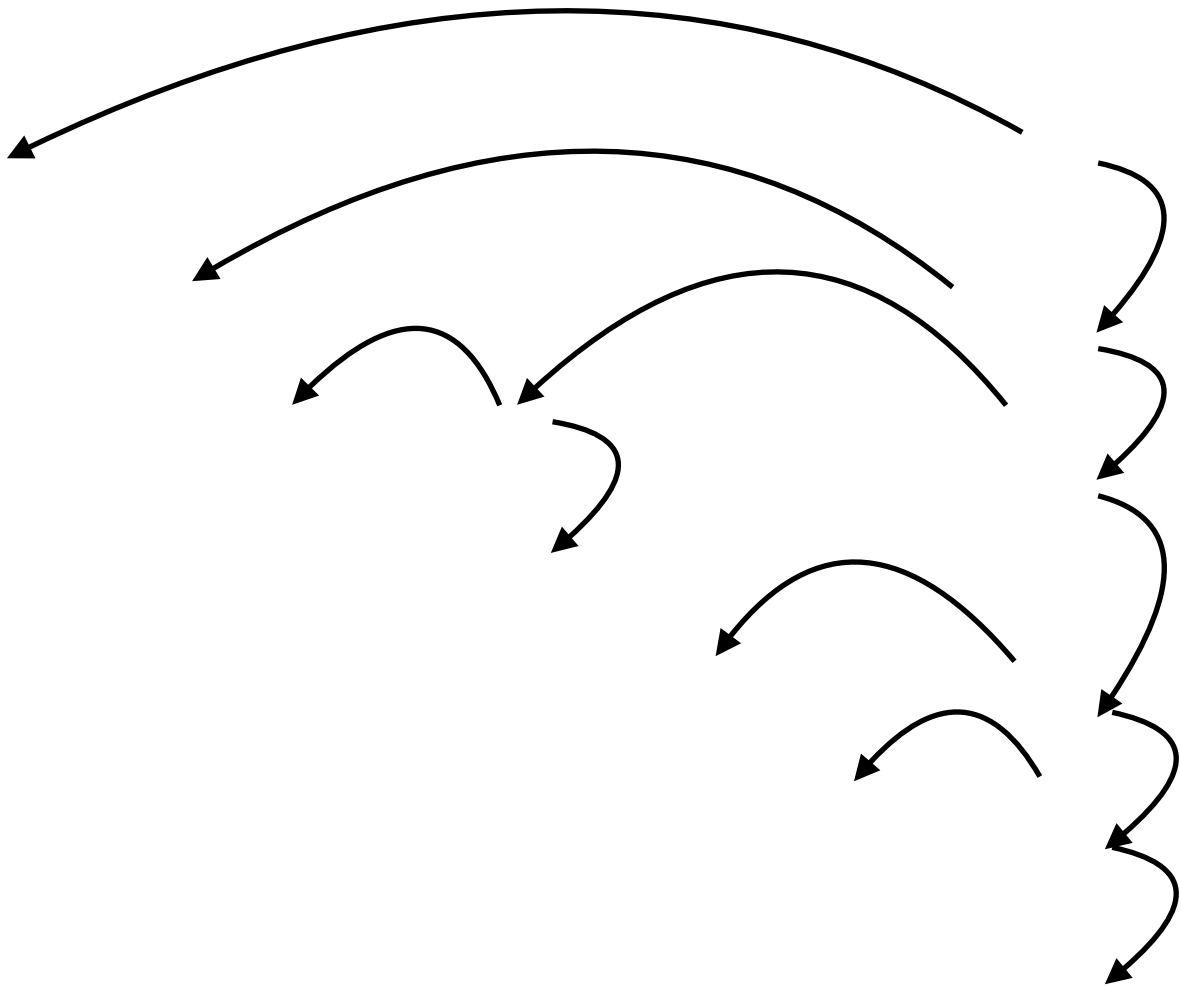
- This use of CKY allows us to:
 - check whether a sentence is grammatical in the language defined by the CFG
 - enumerate all possible parses for a sentence
- But it doesn't tell us on its own which of those possible parses is most likely.

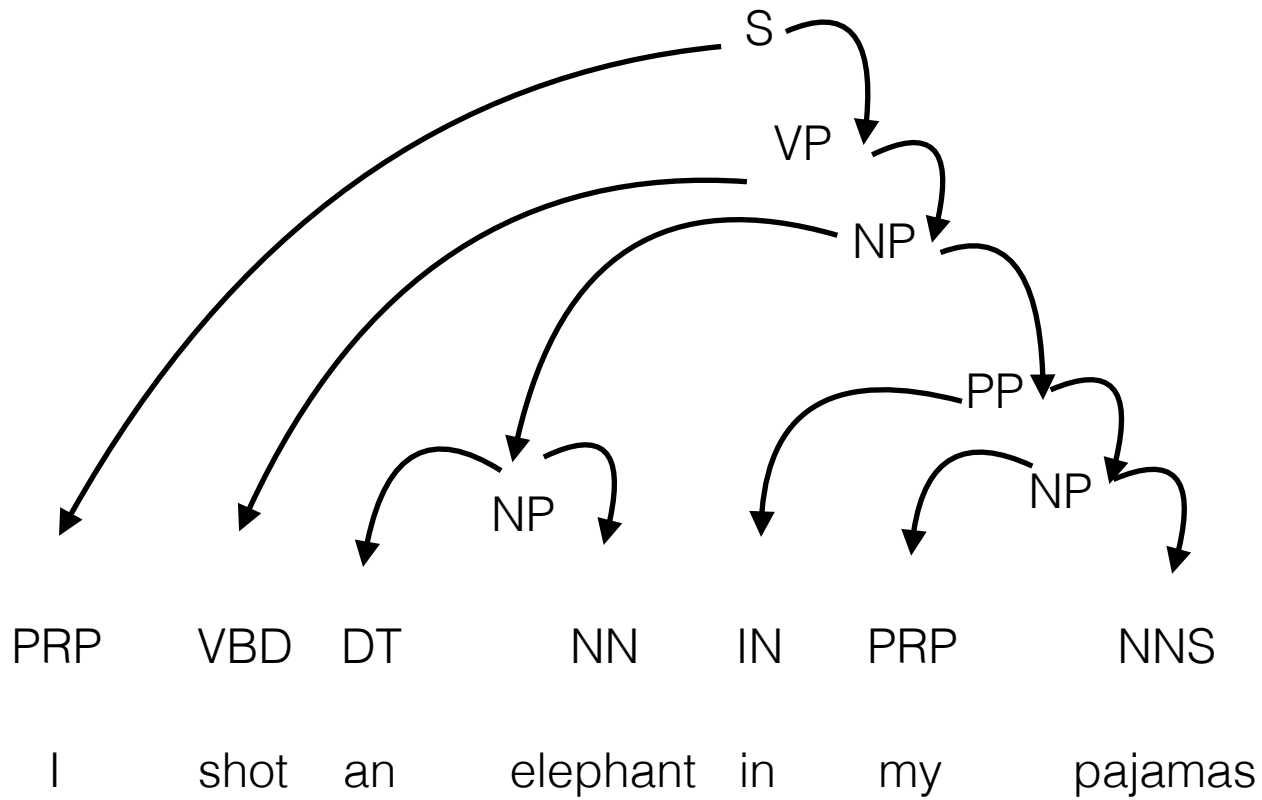
PCFGs

- A PCFG gives us a mechanism for assigning scores (here, probabilities) to different parses for the same sentence.
- We often care about is finding **the single best parse** with the highest probability.
- We calculate the max probability parse using CKY by storing the probability of each phrase within each cell as we build it up.



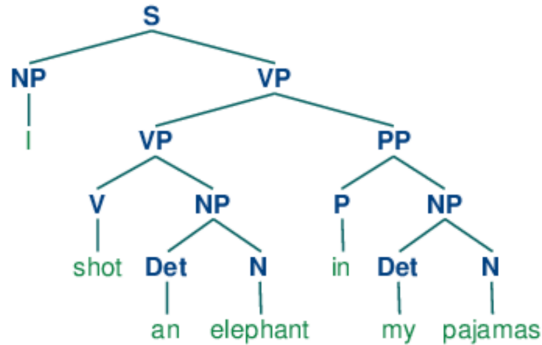
As in Viterbi, backpointers let us keep track on the path through the chart that leads to the best derivation



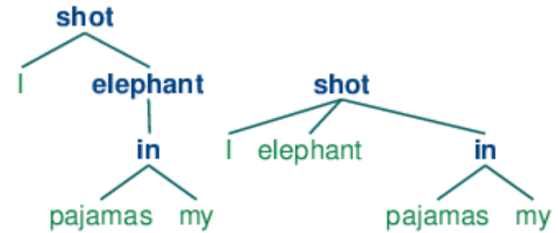


Formalisms

Phrase structure grammar
(Chomsky 1957)



Dependency grammar
(Mel'čuk 1988; Tesnière 1959; Pāṇini)



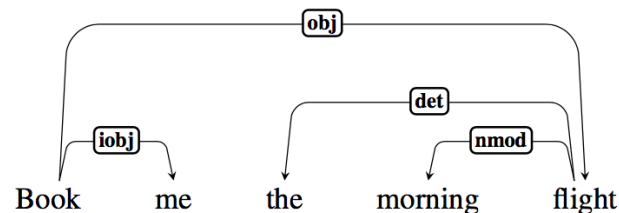
Dependency syntax

- Enables “Who Did What to Whom” kind of analysis for semantics.
- Syntactic structure = **asymmetric**, **binary** relations between words.

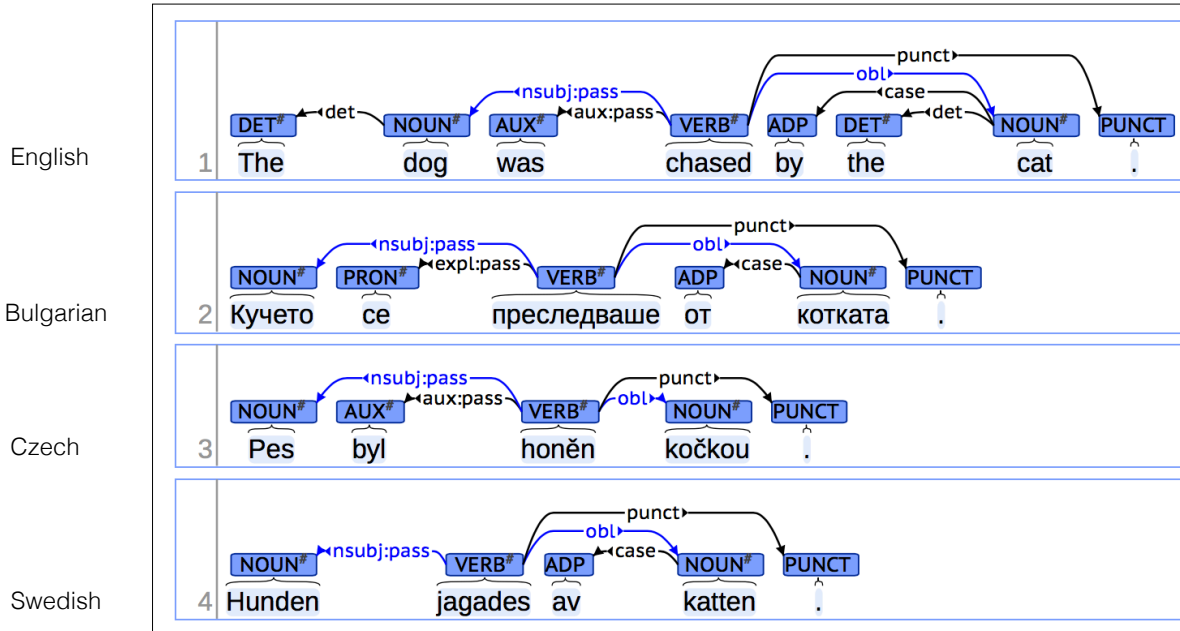
Trees

- A dependency structure is a directed graph $G = (V, A)$ consisting of a set of vertices V and arcs A between them. Typically constrained to form a **tree**:

- Single root vertex with no incoming arcs
- Every vertex has exactly one incoming arc except root (**single head constraint**)
- There is a unique path from the root to each vertex in V (**acyclic constraint**)



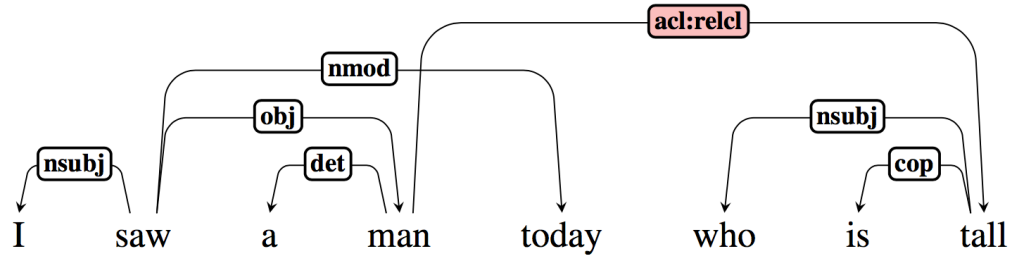
Universal Dependencies



Dependency parsing

- Transition-based parsing
 - $O(n)$
 - Only projective structures (pseudo-projective [\[Nivre and Nilsson 2005\]](#))
- Graph-based parsing
 - $O(n^2)$
 - Projective and non-projective trees

Projectivity



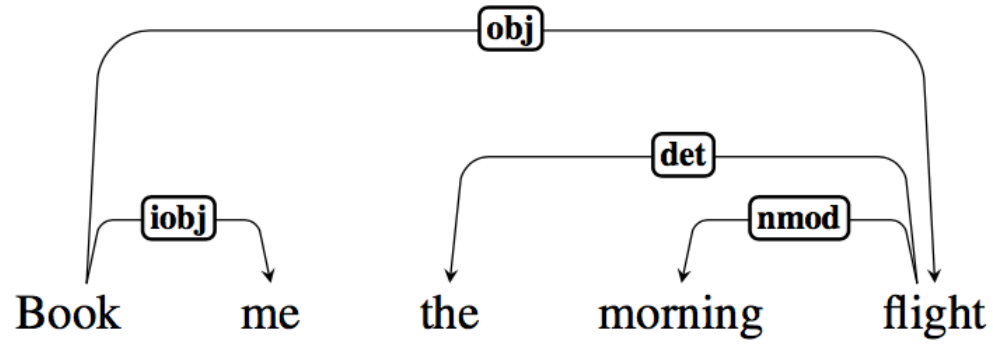
- An arc between a head and dependent is projective if there is a path from the head to every word between the head and dependent. **Every word between head and dependent is a descendent of the head.**

Transition-based parsing

- Basic idea: parse a sentence into a dependency tree by training a local classifier to predict a parser's next **action** from its current **configuration**.

Configuration

- Stack
- Input buffer of words
- Arcs in a parsed dependency tree
- Parsing = sequences of transitions through space of possible configurations



∅ book me the morning flight

stack

action

arc

∅ book me the morning flight

stack

action

arc

LeftArc(label): assert relation between head at stack₁ and dependent at stack₂; remove stack₂

RightArc(label): assert relation between head at stack₂ and dependent at stack₁; remove stack₁



Shift: Remove word from front of input buffer (∅) and push it onto stack

book me the morning flight

stack

action

arc

LeftArc(label): assert relation
between head at stack₁ (∅)
and dependent at stack₂:
remove stack₂

RightArc(label): assert relation
between head at stack₂ and
dependent at stack₁ (∅);
remove stack₁ (∅)

∅



Shift: Remove word from front
of input buffer (book) and
push it onto stack

If we remove an element from the stack,
it can't have any further dependents

me the morning flight

stack

action

arc

book

∅

LeftArc(label): assert relation
between head at stack₁
(book) and dependent at
stack₂ (∅); remove stack₂ (∅)

RightArc(label): assert relation
between head at stack₂ (∅)
and dependent at stack₁
(book); remove stack₁ (book)



Shift: Remove word from front
of input buffer (me) and push
it onto stack

the morning flight

stack

action

arc

me

book

∅

iobj(book, me)

LeftArc(label): assert relation between head at stack₁ (me) and dependent at stack₂ (book); remove stack₂ (book)



RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

Shift: Remove word from front of input buffer (the) and push it onto stack

the morning flight

<u>stack</u>	<u>action</u>	<u>arc</u>
		<i>iobj(book, me)</i>
	LeftArc(label): assert relation between head at stack ₁ (book) and dependent at stack ₂ (∅); remove stack ₂ (∅)	
book	RightArc(label): assert relation between head at stack ₂ (∅) and dependent at stack ₁ (book); remove stack ₁ (book)	
∅	Shift: Remove word from front of input buffer (the) and push it onto stack	

morning flight

stack

action

arc

the

book

∅

LeftArc(label): assert relation between head at stack₁ (**the**) and dependent at stack₂ (**book**); remove stack₂ (**book**)

RightArc(label): assert relation between head at stack₂ (**book**) and dependent at stack₁ (**the**); remove stack₁ (**the**)



Shift: Remove word from front of input buffer (**morning**) and push it onto stack

iobj(book, me)

flight

stack

action

arc

morning

LeftArc(label): assert relation between head at stack₁ (**morning**) and dependent at stack₂ (**the**); remove stack₂ (**the**)

iobj(book, me)

the


RightArc(label): assert relation between head at stack₂ (**the**) and dependent at stack₁ (**morning**); remove stack₁ (**morning**)


book


∅




Shift: Remove word from front of input buffer (**flight**) and push it onto stack

<u>stack</u>	<u>action</u>	<u>arc</u>
flight		<i>iobj(book, me)</i>
morning	LeftArc(label): assert relation between head at stack ₁ (<i>flight</i>) and dependent at stack ₂ (<i>morning</i>); remove stack ₂ (<i>morning</i>)	<i>nmod(flight, morning)</i>
the	RightArc(label): assert relation between head at stack ₂ (<i>morning</i>) and dependent at stack ₁ (<i>flight</i>); remove stack ₁ (<i>flight</i>)	
book		
∅	Shift: Remove word from front of input buffer and push it onto stack	

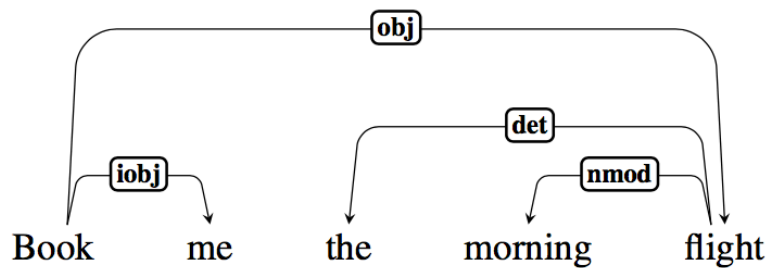
<u>stack</u>	<u>action</u>	<u>arc</u>
flight		<i>iobj(book, me)</i>
the	LeftArc(label): assert relation between head at stack ₁ (flight) and dependent at stack ₂ (the); remove stack ₂ (the)	<i>nmod(flight, morning)</i>
book	RightArc(label): assert relation between head at stack ₂ (the) and dependent at stack ₁ (flight); remove stack ₁ (flight)	<i>det(flight, the)</i>
∅	Shift: Remove word from front of input buffer and push it onto stack	

stack	action	arc
flight	LeftArc(label): assert relation between head at stack ₁ (flight) and dependent at stack ₂ (book); remove stack ₂ (book)	<i>iobj(book, me)</i> <i>nmod(flight, morning)</i>
book	 RightArc(label): assert relation between head at stack ₂ (book) and dependent at stack ₁ (flight); remove stack ₁ (flight)	<i>det(flight, the)</i> <i>obj(book, flight)</i>
∅	Shift: Remove word from front of input buffer and push it onto stack	

This is our parse

<u>stack</u>	<u>action</u>	<u>arc</u>
		<i>iobj(book, me)</i>
		<i>nmod(flight, morning)</i>
		<i>det(flight, the)</i>
		<i>obj(book, flight)</i>
		<i>root(\emptyset, book)</i>
book	LeftArc(label): assert relation between head at stack ₁ (book) and dependent at stack ₂ (\emptyset); remove stack ₂ (\emptyset)	
\emptyset	 RightArc(label): assert relation between head at stack ₂ (\emptyset) and dependent at stack ₁ (book); remove stack ₁ (book)	
	Shift: Remove word from front of input buffer and push it onto stack	

This is our parse



arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

Let's go back to this earlier configuration

the morning flight

stack

action

arc

me

book

∅

LeftArc(label): assert relation between head at stack₁ (me) and dependent at stack₂ (book); remove stack₂ (book)

RightArc(label): assert relation between head at stack₂ (book) and dependent at stack₁ (me); remove stack₁ (me)

Shift: Remove word from front of input buffer (the) and push it onto stack

Output space \mathcal{Y} =

- This is a multiclass classification problem: given the current configuration — i.e., the elements in the stack, the words in the buffer, and the arcs created so far, what's the best transition?



Features are scoped over the stack,
buffer, and arcs created so far

stack

me

book

buffer

the morning flight

arc

feature	example
stack ₁ = me	1
stack ₂ = book	1
stack ₁ POS = PRP	1
buffer ₁ = the	1
buffer ₂ = morning	1
buffer ₁ = today	0
buffer ₁ POS = RB	0
stack ₁ = me AND stack ₂ = book	1
stack ₁ = PRP AND stack ₂ = VB	1
iobj(book,*) in arcs	0

Use any multiclass classification model

- Logistic regression
- SVM
- NB
- Neural network

feature	example	β
stack ₁ = me	1	0.7
stack ₂ = book	1	1.3
stack ₁ POS = PRP	1	6.4
buffer ₁ = the	1	-1.3
buffer ₂ = morning	1	-0.07
buffer ₁ = today	0	0.52
buffer ₁ POS = RB	0	-2.1
stack ₁ = me AND stack ₂ =	1	0
stack ₁ = PRP AND stack ₂ =	1	-0.1
iobj(book,*) in arcs	0	3.2

Training

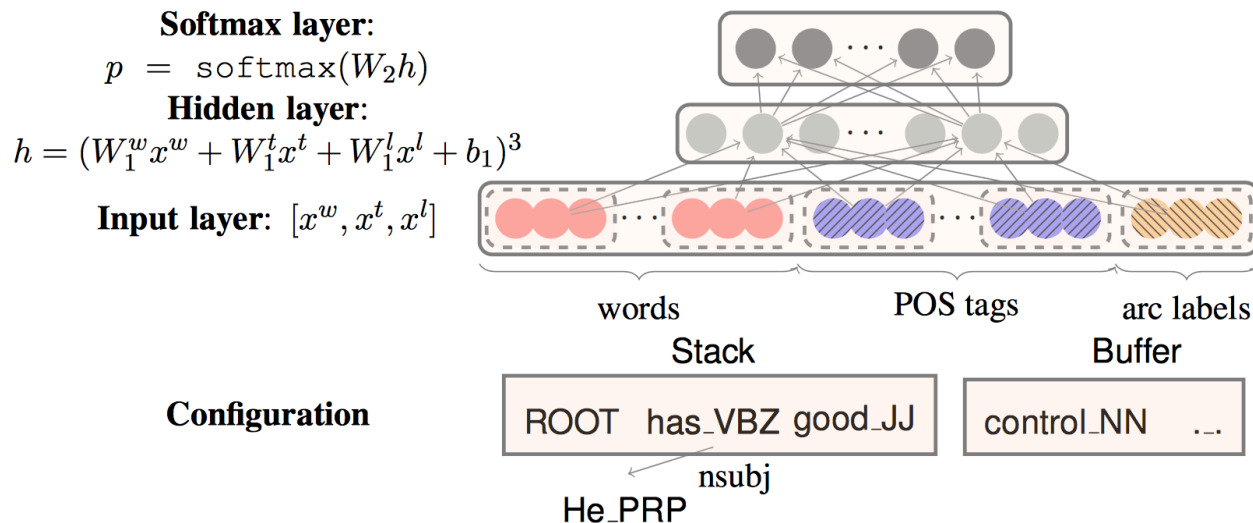
We're training to predict the parser action — **Shift**, **RightArc(label)**, **LeftArc(label)**—given the featurized configuration

Configuration features	Label
<stack1 = me, 1>, <stack2 = book, 1>, <stack1 POS = PRP, 1>, <buffer1 = the, 1>,	Shift
<stack1 = me, 0>, <stack2 = book, 0>, <stack1 POS = PRP, 0>, <buffer1 = the, 0>,	RightArc(det)
<stack1 = me, 0>, <stack2 = book, 1>, <stack1 POS = PRP, 0>, <buffer1 = the, 0>,	RightArc(nsubj)

Neural Shift-Reduce Parsing

- We can train a neural shift-reduce parser by just changing how we:
 - represent the configuration
 - predict the label from that representation
- Otherwise training and prediction remains the same.

Neural Shift-Reduce Parsing



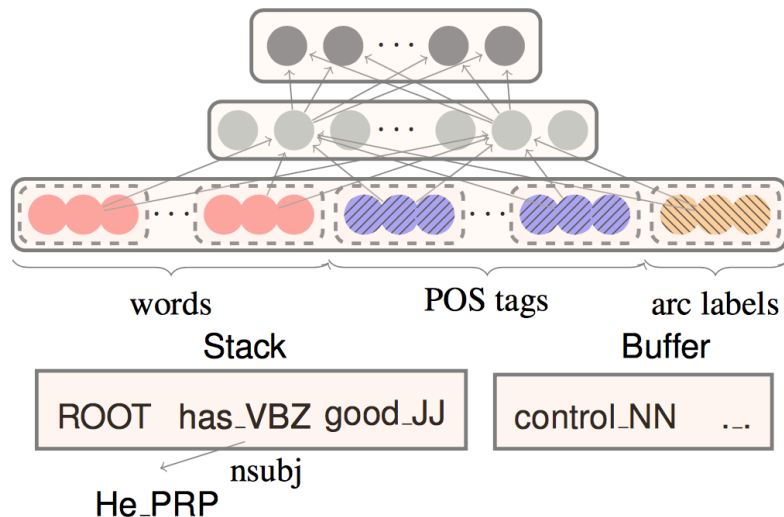
Neural Shift-Reduce Parsing

Representation for configuration:

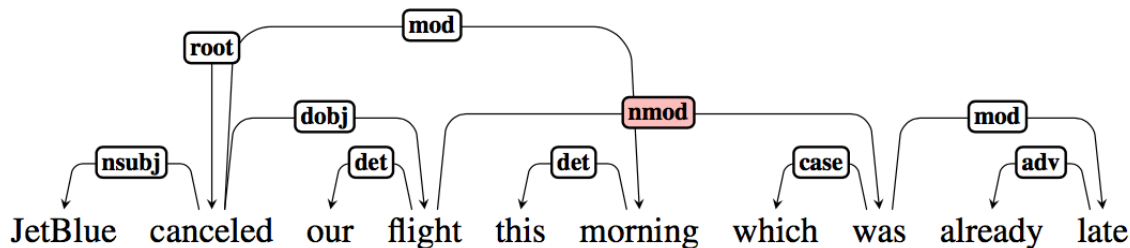
- Embeddings for words/POS tags on top of stack
- Embeddings for words/POS tags at front of buffer
- Embeddings for existing arc labels

Classifier:

- Feed-forward neural network (input representation has a fixed dimensionality)



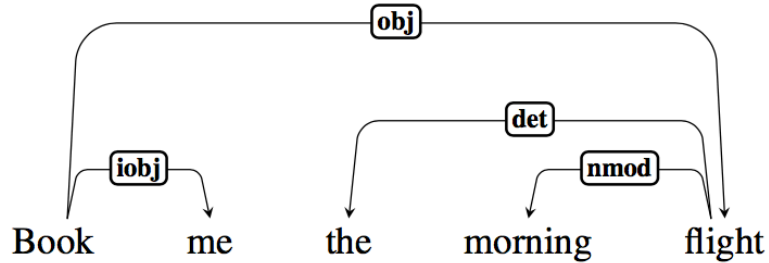
Training data



Our training data comes from treebanks (native dependency syntax or converted to dependency trees).

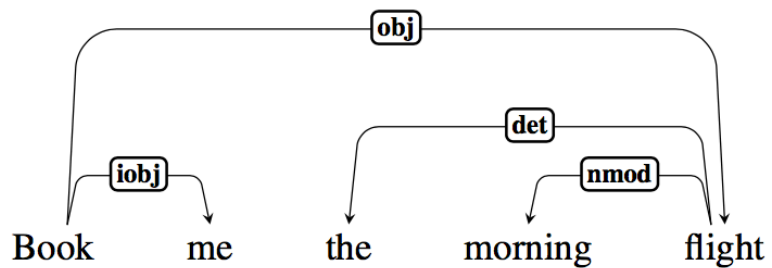
Oracle

- An algorithm for converting a gold-standard dependency tree into a **series of actions** a transition-based parser should follow to yield the tree.



Configuration features	Label
<stack1 = "", <stack2 = "", <stack1 POS = "", <buffer1 = ∅,>	Shift
<stack1 = ∅, <stack2 = "", <stack1 POS = ∅, <buffer1 = book,>	Shift
<stack1 = book, <stack2 = ∅,> <stack1 POS = VB, <buffer1 = me,>	Shift

This is our parse



arc

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

∅ book me the morning flight

stack

action

gold tree

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

∅ book me the morning flight

stack

action

gold tree

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
*label(stack₁, *)* have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

root(\emptyset , book) exists but book
has dependents in gold tree!

book me the morning flight

stack

action

gold tree

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(\emptyset , book)

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
*label(stack₁, *)* have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack

\emptyset

iobj(book, me) exists and me has no dependents in gold tree

me the morning flight

stack

action

gold tree

book

∅

Choose LeftArc(label) if $\text{label}(\text{stack}_1, \text{stack}_2)$ exists in gold tree. Remove stack_2 .

Else choose RightArc(label) if $\text{label}(\text{stack}_2, \text{stack}_1)$ exists in gold tree and all arcs $\text{label}(\text{stack}_1, *)$ have been generated. Remove stack_1

Else shift: Remove word from front of input buffer and push it onto stack

iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

the morning flight

stack

action

gold tree

me

book

∅

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
*label(stack₁, *)*. have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack



iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

morning flight

stack

action

gold tree

the

book

∅

Choose LeftArc(label) if
label(stack₁, stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
*label(stack₁, *)*. have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack



iobj(book, me)

nmod(flight, morning)

det(flight, the)

obj(book, flight)

root(∅, book)

flight


stack

action

gold tree

morning

Choose LeftArc(label) if *label(stack₁, stack₂)* exists in gold tree. Remove stack₂.

 *iobj(book, me)*
nmod(flight, morning)

the

Else choose RightArc(label) if *label(stack₂, stack₁)* exists in gold tree and all arcs *label(stack₁, *)* have been generated. Remove stack₁

det(flight, the)

book

obj(book, flight)

∅

Else shift: Remove word from front of input buffer and push it onto stack

root(∅, book)

nmod(flight,morning)

stack

flight

morning

the

book

∅

action

Choose LeftArc(label) if
label(stack₁,stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
*label(stack₁, *)*. have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack

gold tree

✓ *iobj(book, me)*

✓ *nmod(flight, morning)*

det(flight, the)

obj(book, flight)

root(∅, book)

det(flight,the)

stack

flight

the

book

∅

action

Choose LeftArc(label) if
 $label(stack_1, stack_2)$ exists in
gold tree. Remove $stack_2$.

Else choose RightArc(label) if
 $label(stack_2, stack_1)$ exists in
gold tree and all arcs
 $label(stack_1, *)$ have been
generated. Remove $stack_1$

Else shift: Remove word from
front of input buffer and push
it onto stack

gold tree

✓ $iobj(book, me)$

✓ $nmod(flight, morning)$

✓ $det(flight, the)$

$obj(book, flight)$

$root(\emptyset, book)$

obj(book,flight)

stack

flight

book

∅

action

Choose LeftArc(label) if
label(stack₁,stack₂) exists in
gold tree. Remove stack₂.

Else choose RightArc(label) if
label(stack₂, stack₁) exists in
gold tree and all arcs
label(stack₁, *) have been
generated. Remove stack₁

Else shift: Remove word from
front of input buffer and push
it onto stack

gold tree

✓ iobj(book, me)

✓ nmod(flight, morning)

✓ det(flight, the)

✓ obj(book, flight)

root(∅, book)

$root(\emptyset, book)$ and $book$ has no more dependents we haven't seen

stack

action

gold tree

Choose LeftArc(label) if $label(stack_1, stack_2)$ exists in gold tree. Remove $stack_2$.

Else choose RightArc(label) if $label(stack_2, stack_1)$ exists in gold tree and all arcs $label(stack_1, *)$ have been generated. Remove $stack_1$

Else shift: Remove word from front of input buffer and push it onto stack

✓ $iobj(book, me)$

✓ $nmod(flight, morning)$

✓ $det(flight, the)$

✓ $obj(book, flight)$

✓ $root(\emptyset, book)$

book

\emptyset

With only \emptyset left on the stack and nothing in the buffer, we're done

stack

action

gold tree

Choose LeftArc(label) if $\text{label}(\text{stack}_1, \text{stack}_2)$ exists in gold tree. Remove stack_2 .

Else choose RightArc(label) if $\text{label}(\text{stack}_2, \text{stack}_1)$ exists in gold tree and all arcs $\text{label}(\text{stack}_1, *)$ have been generated. Remove stack_1

Else shift: Remove word from front of input buffer and push it onto stack

✓ $\text{iobj}(\text{book}, \text{me})$

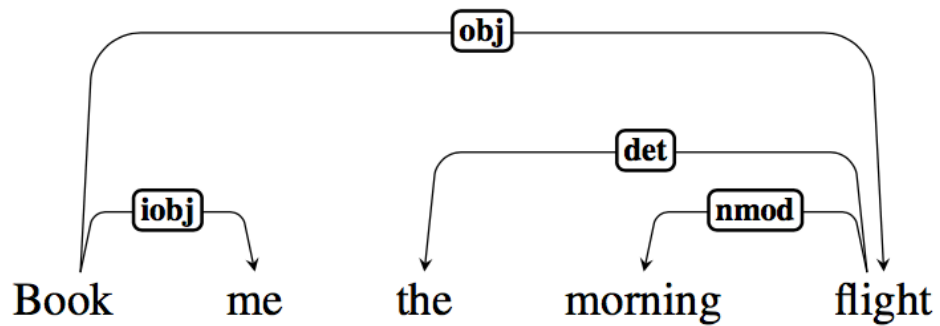
✓ $\text{nmod}(\text{flight}, \text{morning})$

✓ $\text{det}(\text{flight}, \text{the})$

✓ $\text{obj}(\text{book}, \text{flight})$

✓ $\text{root}(\emptyset, \text{book})$

\emptyset



Shift
Shift
Shift
RightArc(iobj)
Shift
Shift
Shift
LeftArc(nmod)
LeftArc(det)
RightArc(obj)
RightArc(root)

Logistics

- Homework 4 is due this Friday 3/8 (start now if you haven't already)
 - Open AI API keys
- Quiz 6 will be out on Friday afternoon (due Monday)
- Next week: Semantics